# 6 – Metrics and Goal Setting.

Speck Product Academy 2024

### **Overview**

- → Introduction
- → SMART goals
- → Objectives and Key Results (OKRs), Key Performance Indicators, North Star metrics
- → Product metrics
- → Group project



## Introduction

### Why metrics and goal setting?

#### → Focus and direction

 Clear direction for product development, helping ensure that the team is aligned with the business objectives

#### → Performance measurement

 Success of a product (user engagement, profitability, market penetration) or a team (performance reviews)

### → Decision making

- Help in making informed decisions
- → Motivation and accountability
- → Continuous improvement
  - Regular evaluation



# **SMART** goals

### **SMART** goals

### **Setting SMART goals**

BiteSize Learning



#### **Specific**

The goal is concrete and tangible everyone knows what it looks like.



#### Measurable

The goal has an objective measure of success that everyone can understand.



#### Attainable

The goal is challenging, but should be achievable with the resources available.



#### Relevant

The goal meaningfully contributes to larger objectives like the overall mission.



#### **Timely**

This goal has a deadline or, better yet, a timeline of progress milestones.

### SMART vs. non-SMART goals

### → Non-SMART goals

- ◆ I will become a better cyclist
- ♦ We will improve our app based on users' feedback
- ◆ We will be the company with the highest revenue in the world in 2024

### → SMART goals

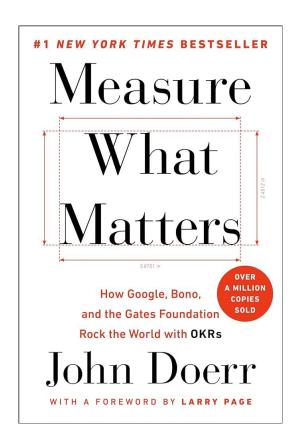
- ◆ I will increase my average speed by 20% by December 31 2024, by training four times a week and participating in at least two cycling competitions.
- We will enhance our app's user interface by the end of Q2 2024, by addressing the top five user complaints identified through feedback surveys conducted in the first month of Q2
- ◆ We aim to increase our annual revenue by 25% by the end of 2024 through launching two new product lines with an expected amount of X users and a revenue of Y EUR per user





### Objective and Key Results (OKRs)

- → Objective: What you aim to achieve (ambitious and inspirational, but realistic)
- → Key Results: Measurable outcomes that monitor progress towards the objective
  - ◆ All Key Results together fulfill the Objective
- → Purpose: Alignment of the team, criteria to know when the objective is fulfilled





### Objective and Key Results (OKRs) - examples

- → Objective: Become the leader in the Croatian mobile gaming market by the end of 2024
  - ◆ **Key Result 1:** Achieve 40 million EUR in revenue from mobile gaming
  - ◆ Key Results 2: Increase daily active users (DAU) to 1.5 million
  - ◆ **Key Results 3:** Achieve a total of 20.000 ratings on all app stores combined, with an average rating of 4.5 stars



### Objective and Key Results (OKRs) - examples

- → **Objective**: Optimize company HR processes
  - ◆ **Key Result 1:** Research and implement a new vacation tracking tool for all employees
  - ◆ **Key Results 2:** Create a new performance review template
  - ◆ Key Results 3: Review and adjust all work contracts, with both Croatian and English versions



# **KPIs**

### **Key Performance Indicators (KPIs)**

- → Quantified measures used to evaluate the success of an organization, employee, or a specific project
- → **Purpose:** Assessing the progress, creating an analytical basis for decision making, and helping focus attention on what matters most



### Key Performance Indicators (KPIs) - examples

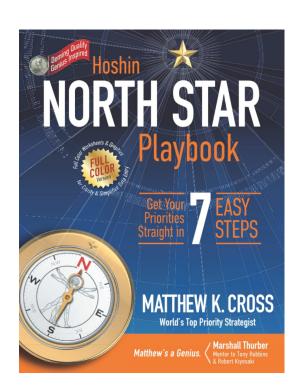
- → **KPI 1:** Revenue growth rate of 4.5% monthly
- → KPI 2: Reduce the annual employee turnover rate to below 10%
- → KPI 3: Reduce average time-to-hire to 20 days for all positions
- → **KPI 4:** Reduce the average time to resolve customer complaints to under 12 hours



# **North Star metrics**

### **North Star metrics**

- → Ultimate reflection of the success of a product/company in a single metric
- → Reflects the core value delivered to customers and drives all strategic actions and decisions
- → Purpose: Helps align and motivate all teams within the company by focusing on one consistent goal





### North Star metrics - examples

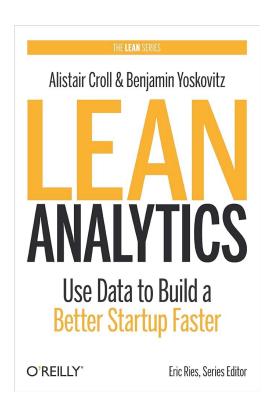
- → Facebook "Daily Active Users" -> reflects the core value of connecting people
- → Airbnb "Nights booked" -> directly correlates to their UVP
- → Amazon "Number of Amazon Prime subscribers" -> average spending and customer loyalty
- → Spotify "Time Spent Listening" -> user engagement and satisfaction
- → **Netflix** "Monthly Retention Rate" -> customer loyalty and satisfaction



# **Product metrics**

### **Product metrics**

- → Quantified data points used to track and measure the performance of a product throughout its lifecycle
- → Purpose: To guide decision-making, improve product performance, and align the product strategy with user needs and business goals
- → Important you choose your product metrics
  - Beware of the vanity metrics!
  - Don't track too many things at once!





### Product metrics – user engagement metrics

- → Daily/Monthly Active Users (DAU/MAU)
  - Number of unique users who engage with the product daily/monthly
- → Session length
  - ◆ Average time a user spends in the product per session
- → Session interval
  - Average time between user sessions
- → Retention rate
  - Percentage of users who return to the product after their first visit within a given timeframe
- → Churn rate
  - Proportion of customers who stop paying for the product within a given time



### Product metrics – user satisfaction metrics

- → Net Promoter Score (NPS)
  - ♦ Likelihood of customers recommending a company's product or service to others
  - Measuring customer satisfaction (0-10)
    - Promoters (score 9-10): Will keep buying and referring others
    - Passives (score 7-8): Satisfied but unenthusiastic customers, vulnerable to competition
    - Detractors (score 0-6): Unhappy customers who can spread negative word-of-mouth
  - ◆ NPS = (% of promoters % of detractors) x 100%
- → Customer Satisfaction Score (CSAT)
  - ◆ CSAT = (satisfied customers with top scores / total number of respondents) x 100%
- → Customer Effort Score (CES)
  - Ease of customer interaction with a company's service or product
  - Scale from 1 (very difficult) to 7 (very easy)
  - CES = (sum of all scores / total number of responses)



### **Product metrics – financial metrics**

- → Monthly Recurring Revenue (MRR)
  - ◆ Total predictable revenue generated by the product each month
- → Customer Lifetime Value (CLV)
  - Predicted net profit attributed to the entire future relationship with a customer
- → Customer Acquisition Cost (CAC)
  - Average cost to acquire a new customer
- → Revenue churn
  - Percentage of revenue lost from existing customers within a specific period



### Product metrics – operational metrics

### **→** Feature Adoption Rate

Percentage of users who have started using a new feature post-launch

### → Bug and Issue Rate

Number of bugs or issues reported per user

### → Release Frequency

How often the new features or updates are released to users

### → Average Response Time

Average time it takes for customer service to respond to the inquiries of customers



# Group project

You will be split into 6 groups to create your own project – your own digital product ©. It can be a mobile app, a web app or a desktop app - whatever you prefer.

#### PHASE 1 – DEADLINE MAY 17 2024

- Conduct at least 3-5 customer development interviews
- Find direct and indirect competition
  Define how an MVP looks like (features, revenue, target group...)
- Fill out a Business Model Canvas for an MVP

#### PHASE 2 – DEADLINE JUNE 7 2024

- Create low-fidelity wireframes for an entire MVP
- Define a North Star metric and 3 follow-up OKRs Create an item-by-item detailed estimate for development of an MVP
- Define 3-5 main risks and how to mitigate them

#### PHASE 3 – DEADLINE JUNE 14 2024

- Create a product marketing launch plan
- Create a final pitch lasting 3 minutes to present it all your projects will be presented on the final closing ceremony (June 17-19 exact date TBC)

Thanks and see you next week!